

N.S.R.A.

North State Racing Association 2008 General Rules

Ukiah Speedway
2195B Big Valley Rd
Lakeport, CA 95453
(707) 462-7242 or (707) 279-1917

1 Disclaimer

- 1.1 The rules and regulations for NSRA set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events.
- 1.2 These rules shall govern the conditions of all events, and, by participating in these events, all participants are deemed to have complied with these rules and regulations which are acknowledged by each participating person upon entry to the pit gate area or racing surface.
- 1.3 No express or implied warranty shall result from publication or compliance with these rules and/or regulations.

2 Policy on Illegal Drugs or Substances

2.1 Illegal Drugs – Definition

Illegal drugs are those substances defined and prohibited by state and/or federal laws.

2.2 General Prohibition

Possession or use of illegal drugs or drug substances, as defined above, is prohibited in any form, by any participant at Ukiah Speedway, either on the speedway grounds, or in an area considered to be used in the operation of the speedway, such as parking lots or leased properties.

2.3 Participant – Definition

A participant is any person taking part in any event at Ukiah Speedway in any form including, but not restricted to, drivers, car owners, mechanics, crew members, track officials, or pit area observers. All such persons shall be considered public figures that have become involved by their own choice in auto racing events at Ukiah Speedway, with the full understanding that they must abide by the rules and regulations established and published or announced by Ukiah Speedway. *All participants are considered responsible for their personal conduct.*

2.4 Violation and Penalties

Any person found to be in possession of or under the influence of an illegal drug or drug substance on the speedway property, as described above shall be subject to the following penalties by the speedway:

- 2.5 Suspension from competition and eviction from the speedway property, and denial of entry to the speedway for a period of one (1) year from date of incident.

2.6 Prescribed Drugs

If a participant is using prescription drugs on the advice of a physician, such use must be reported to the chief steward or racing director prior to the participant's entry into any speedway activities. Failure to so notify will subject participant to penalties as prescribed above.

3 Insurance Claims and Reporting Injury Accidents

- 3.1 When a member is involved in an accident that causes injury, however minor or major, the member or their

designee shall report it to a speedway official immediately. The member or designee shall also ensure that the injury is documented by the official or a security guard. The injury form shall be completed as accurately and completely as possible to expedite the claim.

- 3.2 NSRA shall not be responsible for any costs, bills, fees, or payments arising out of any injury occurring on its grounds if the injury or illness is not properly reported.
- 3.3 Any member who is injured in such a way that, in the opinion of the head official or speedway management could be debilitating to the safe and competent participation of the member in speedway activities, shall be required to submit a physician's release to the NSRA manager before he/she will again be allowed to participate.
- 3.4 Any member, who suffers from a physical abnormality, handicap, or injury that, in the opinion of the head official or speedway management is prohibitive to the safe and competent participation of the member, shall be asked to provide a physician's release to allow them to participate in auto racing. In addition, other insurance waiver forms may need to be signed to hold NSRA harmless in the event of an accident. The physician's release and signed waiver shall be required before the member is admitted into the pit area.
- 3.5 All members who sign the insurance waiver form and pay the proper pit registration fees are covered by an extensive insurance program. This program provides for secondary insurance coverage in the event the registered participant is injured while involved in and because of participating in activities at Ukiah Speedway. This insurance is only secondary. All bills, fees, and statements shall be submitted to the injured member's primary insurance agency first (i.e. Blue Shield, Blue Cross, Employee provided health insurance, etc.). The primary insurance agency and the speedway-provided secondary insurance agency shall arrange for full payment of the bills as is permitted by the respective companies. NSRA shall not be responsible for any bills, fees, costs, or statements not properly submitted by the claimant. Questions regarding insurance coverage shall be promptly directed to the secretary or management.

4 Membership of the North State Racing Association Drivers

4.1 License

All drivers and car owners must be licensed by NSRA. The annual license fee for drivers and car owners shall be fifty dollars (\$50) per season. Drivers must join NSRA by their third race to be eligible for any point's funds. Only NSRA members are eligible for prize money from Time Trials, Trophy Dashes, Heat Races, and Passing. Non-members will run for main event prize money only.

4.2 Age

All drivers must be 14 years of age or older. Drivers 14 & 15 years old are limited to the Mini-Stock or Bomber

division, and must have NSRA approved driver training or background. Bandaleros are not covered by this age restriction. Minimum age for Bandaleros is subject to promoters' discretions. All persons under the age of 18 must have a notarized parent's release on file with the secretary and show proof of age. Anyone under the age restrictions wanting to race an upper division must submit a written request including racing experience to be approved by promoter and insurance company.

4.3 Car Number Reservation

Membership dues must be paid by April 1 in order to reserve any current number in any division.

4.4 Member of Another Racing Association

A member of another racing association may race without joining NSRA, as long as they meet NSRA rules and safety standards. No points will be awarded under these conditions.

4.5 Rookie

Any new driver competing in a new division, determined as a "ROOKIE", will start at the back of the main event pack. Previous driver's status will be determined at the discretion of the track officials.

4.6 A driver may race in different divisions as long as they qualify the cars in their respective divisions.

4.7 A car cannot compete in more than one division per race night.

5 Racing Rules for All Divisions

5.1 Flags

Watch our flagman!!!

5.1.1 Green

Start the race

5.1.2 Red and Yellow Flags

Restart. To be used on first lap only. Offenders will start at back of pack.

5.1.3 Yellow

Caution, Stop Racing, Slow immediately and do **not** race to the start/finish line.

5.1.4 Red

Stop at once: danger. This lap will not be scored.

5.1.5 White

When you cross the start/finish line, you will have one (1) lap left to complete before the end of the event.

5.1.6 Checkered, Black and White

When you cross the start/finish line, you will have completed the event.

5.1.7 Blue with Yellow Diagonal

Maintain position; stay in your groove. Do not race the leader who is about to pass you. The flagman may direct you to move over.

5.1.8 Black

Remove car from track immediately

5.1.9 Black with Red Circle

Remove car from track - you have a technical problem. Car may return when problem is fixed.

5.1.10 Pink with Black Stripe

Lane Choice Flag. You are using too much racetrack. Choose a lane and race there. If three pink flags are thrown for one car, the starter will stop the race and switch positions with the offender and the car behind. (Track-hog Flag)

5.2 Appearance

5.2.1 All Cars must be kept neat appearing

5.2.2 Cars must be numbered. Numbers at least 18 inches high with a stroke width of at least 2 inches must

be on both sides of the car and on top. Numbers at least 6 inches high with a stroke width of at least 1 inch must be on the front and back. The color of paint used for numbering must be contrasting to the car body color. Cars whose numbers are not easily read by the score keepers will be notified, and may not be scored.

5.2.3 There shall be not more than two (2) digits in any car number without permission from NSRA.

5.2.4 Cars must go onto track complete. (Tech Discretion)

5.2.5 NSRA reserves the right to approve commercial or editorial messages lettered on competing race cars.

6 General

6.1 All cars should be at the track by 6:00 pm or one half hour before race time, so the Pit Steward may set up events.

6.2 Time Trials

6.2.1 All cars must qualify with their division. If not, they may qualify after all other divisions, time permitting.

6.2.2 Each car shall be allowed two (2) laps for qualification, unless otherwise notified in the division rules. However, any car that:

6.2.2.1 Does not meet the sound (dBA) level may have one lap at the end of qualifying session (time permitting).

6.2.2.2 Enters the track and is given the green flag for the first lap, crosses the line for lap two, but pulls off the track before taking the checkered flag, shall have completed all laps.

6.2.2.3 Any qualified car that changes drivers must start at the back of the semi, and if there is no semi, can start at the back of the main event.

6.2.3 If a car does not time in, it can start at the back of the slowest heat. Should a car not be able to run in the slow heat, it can start at the back of the fast heat and run for slow heat points. The car can also start at the back of the semi, and, if there is no semi, the car can start at the back of the main event. Any driver who signs in at the back gate too late to run in his heat race will only receive ½ points and money.

6.2.4 Modifieds

If a car qualifies one (1) second slower than the fastest qualifier, that car will start in the back of the main event pack.

6.2.5 If a car breaks a track record at a regular NSRA event, it must report for a complete tech inspection.

6.3 No car will be permitted to race until it is inspected and properly registered with NSRA before the race meet. All cars are subject to safety inspections at all times.

6.4 The tech inspector has the right to stop a car from racing based on safety and division legality items that are visible. One week warning may be given for minor violations. Tech inspector's discretion.

6.5 All drivers are to attend a pre-racing meeting and all engines shall be shut down.

6.6 Any car that runs an event must be on the track and in position by the time the cars pull out onto the track or it will start at the back of the pack.

6.7 All starts will be rolling starts

6.8 Pole cars set pace. On a start or restart of any race, the two pole cars should be in position. On the third default in any race, both cars will be sent to the SECOND ROW.

6.8.1 No car may enter a race after one lap has been

completed. ALTERNATES MAY BE PERMITTED TO COMPLETE THE FIELD.

- 6.9** In the event of an accident, the yellow flag will be dropped on the lead car if possible. Each car must hold its position and proceed at a low rate of speed until the track is cleared and the green flag is given. Do **not** race to the start/finish line.
- 6.10** The leader is responsible for the speed of the field when under the yellow flag, and failure to slow down may result in the leader being placed to the rear of the field.
- 6.11** Cars spinning out, or involved in an accident, causing a yellow flag to drop, will not lose a lap provided they start in the rear of the field and take the following green flag. This rule does not apply in longer races where laps under the yellow flag are counted and scored.
- 6.12** If the yellow flag is thrown for a spinout, the spinner should get the benefit of the lap on the score sheet as he is put to the back of the pack.
- 6.13** Anyone who performs three (3) unassisted spinouts in one event shall be black-flagged.
- 6.14** In the event the red flag is used, cars are scored and restarted as they crossed the starting line the lap before the red flag. Cars causing the red are to start in the rear.
- 6.15** When a car enters the pits on a red or yellow flag, whether or not it was involved in the cause of the flag, that car will start at the back of the pack. If two or more cars enter the pits, the lineup will be determined by the way the cars re-enter the track (First back - first in line).
- 6.16** There will only be courtesy laps given to a car that is rolling in the staging area (time permitting).
- 6.17** If a car bumps another car, causing it to spin or lose control, the car doing the bumping will be sent to the back of the pack.
- 6.18** Any car leaving the track in competition by spinning, going into the pits or becoming separated from the normal flow of traffic, will not re-enter in any manner as to interfere with or endanger cars racing on the track. Violation will result in set back, black flag, disqualification, fine, or a combination thereof. Referee's discretion.
- 6.19** Minor body repairs may be made while the race is halted. Repairs may be made by the driver or passenger only. No tools on the track or infield. Cars may not change tires and hold up the race. Cars involved in accidents may report, or may be ordered to report, to the pit exit gate for Tech Inspection. The referee shall order the race restarted when the track is cleared and safe.
- 6.20** Intentional ramming will not be permitted and will result in a fine and/or suspension.
- 6.21** Any driver intentionally cutting the infield will be set back at the Referee's discretion.
- 6.22** Officials will fine drivers \$80 or 8 hours of community service for intentionally tearing up infield.
- 6.23 Black Flag Procedures**
- 6.23.1 Black Flag**
- Failure to remove the car from the track after the second (2) time the flag is thrown will result in \$100 or 10 hours of community service fine. After the third (3) time the flag is thrown, \$100 or 10 hours of community service, and disqualification for the night will result. Should an accident occur due to a failure to observe black flag, two (2) weeks suspension will be added.
- 6.23.2 Technical Black Flag**
- When a driver is shown the technical black flag, they must remove their car from the track immediately. If a

driver ignores or does not see the black flag after the second (2) time it is thrown, a yellow flag will be thrown. Failure to remove the car under yellow will result in \$100 or 10 hours of community service.

- 6.24** If a car has been lapped three (3) times, the flagman or referee may remove the car from the track if they feel it is causing a problem.
- 6.25** No erratic driving is allowed. The flagman will point a rolled-up black flag for first offense. If erratic driving continues, the flagman may use a black flag or stop the race and put the offender to the back of the pack.
- 6.26** If a car initiates a THREE-WIDE situation, and a wreck occurs because of it, that car will be penalized.
- 6.27** If a driver deliberately stops their car on the race track or in the infield too close to the race track - in an attempt to bring out the yellow flag - that driver will automatically lose one lap when they resume racing.

7 Pit and Safety Rules

- 7.1** Pit Passes will be required for admittance to the pits and must be carried at all times. No refunds will be made after a pit pass is purchased. Pit passes are not transferable. Everyone entering the pit area must sign their own name in person on the release sheet.
- 7.2** The driver is responsible and can be held to account for his pit crew and family.
- 7.3** Improper conduct will not be tolerated in any form. This includes gross negligence, fighting, drinking of alcoholic beverages, and loud or abusive language on the track or in the pits. Improper conduct will result in the following fines or choice of community service hours and/or suspensions (which must be arranged with track promoter prior to racing next event):
- 7.3.1 Abusive Language or Improper Conduct**
- 7.3.1.1** First Offense
\$100 or 10 hours community service
- 7.3.1.2** Second Offense
\$150 or 15 hours community service
- 7.3.2 Physical Violence**
- 7.3.2.1** First Offense
\$500 or 50 hours community service and one year suspension from racing and pit area from date of incident.
- 7.3.3 Gross Negligence**
- 7.3.3.1** First Offense
\$400 or 40 hours community service.
- 7.3.4 Gross Negligence Causing Injury**
- 7.3.4.1** First Offense
Disqualified for night, \$1000 or 100 hours community service, and suspension from pit area of one year from date of incident.
- 7.4** Consuming or displaying alcoholic beverages before completion of last event will result in \$250 or 25 hours of community service and one year suspension from pit area from date of incident.
- 7.5** Display of weapons or firearms of any kind will NOT be allowed on the premises. First offense will result in a lifetime suspension from pit area from date of incident.
- 7.6** Unauthorized person crossing race track or on track are will be subjected to a fine of \$100 or 10 hours community service.
- 7.7** Entering the pits illegally will result in revocation of pit rights.
- 7.8** Any person leaving pit area and going to the grandstand must turn in their pit pass to the security official and shall

not return to the pits.

7.9 No work may be done under any car in pit area while the car is supported by only a jack. Additional safety devices, such as jack stands, are required. Failure to observe this rule is a minimum of 5 hours community service fine.

7.10 Reckless driving in the pits will not be permitted.

7.10.1 Reckless Driving in the Pits

7.10.1.1 First Offense

\$300 or 30 hours community service.

7.10.2 Reckless Driving in the Pits Causing Bodily

Injury

7.10.2.1 First Offense

Disqualification for the night, \$1000 or 100 hours community service, and suspension of one year from date of incident.

7.11 NSRA assume no responsibility for damage to or loss of equipment, vehicle, or any parts by any means whatsoever.

8 Others

8.1 When an illegal car is allowed to run in an event, for no points, money, or trophies, the legal drivers finishing behind the illegal driver will move up one position and receive those points and money. Illegal cars may not run in the trophy dash and will start at the back of the pack.

8.2 All cars must be removed from Fairgrounds within 12 hours of completion of the race meet. Violators will be fined \$25 and will be required to pay all towing and storage costs if it becomes necessary to have their car towed away.

8.3 One-year probation will be added to any penalty received if the incident causes injury to an official.

8.4 Depending on the severity of the incident, all penalties can be decreased or increased. All fines are subject to deduction from purse winnings and must be paid prior to entrance to pit area at next race meet. Community service must be started, arranged or completed prior to the next event.

8.5 Notification

8.5.1 No fines or suspension will be handed out on the night of incident.

8.5.2 Participants will be notified no later than Wednesday after incident of fines and/or suspensions.

9 Scoring Rules

9.1 In the event 2 or more drivers have the same qualifying times, the driver who first qualifies shall be given the faster time for purposes of placement in all events, then second, etc.

9.2 Restarts

Lapped cars shall be included in placement and shall hold their relative running positions.

9.3 Position of finish for cars towed off the track

When two or more cars are towed off the track during the same mishap, and those cars do not return to finish the race, for posting a final position, each car's position shall be determined by what position the car previously crossed the start/finish line on the lap the incident occurred.

9.4 All restart line-ups will be derived from the official scorer's lap sheets. All cars that were scored under green flag conditions will hold that position scored with all other cars lining up according to their last completed green flag scored lap (Split Yellow Condition). This partial lap will count toward the event's total number of laps.

9.5 If two or more cars have completed the same number of laps, the car or cars that have completed those number of laps first will be scored and paid in that order.

9.6 Official's decisions are final in all cases on racing rules.

10 Protest Rules for All Divisions

10.1 A protest may be filed by any driver presenting a current NSRA membership card and signing in at the pit gate on the night or day of the protest, and taking part in any competition; division to division.

10.2 A driver may file only one protest per night; only one item per protest.

10.3 Protests are limited to infractions which deal with the performance of the cars. Infractions which deal with safety or general rules should be brought to the attention of the Pit Steward, Director of Competition, or Technical Committee.

10.4 Protest fee for all divisions shall be \$100.

10.5 The following must be complied with to make a valid protest:

10.5.1 The protesting member must notify the Pit Steward of intent to protest, by furnishing car number, written protest, and \$100 in cash, within 15 minutes after completion of the feature race. The pit steward will then notify the driver or their pit crew that they have been protested and the driver is to move his car to a designated area. No one may change or remove the car, or any of its components.

10.5.2 Written protest must state the car number and must be defined as to specific infraction of rules or mechanical state of car. The rule number must be given, if applicable.

10.5.3 If the protest is deemed valid by the Pit Steward, the protested car and driver will cooperate in every way in a tear-down or any other action necessary to determine if any infraction of the rules does exist.

10.5.4 The car will be impounded and the driver will be notified of time and place of the tear down.

10.5.5 The protester may attend the actual tear down.

10.5.6 Any rule infraction other than what was protested that is found during the tear down will be handled as a normal inspection infraction and will not constitute an ad hoc protest.

10.5.7 If the protest is found to be valid, the violator will be fined \$35 and will lose money and points for the night. Second time for the same offense, violator be fined \$135 and will lose money and points for the night.

10.5.8 If the protested car is found in violation of the written protest, the protest fee of \$100 will be refunded to the protester.

10.5.9 If the protested car is found to be legal, the protest fee will be given to the protested driver.

11 Safety

11.1 All cars competing in an NSRA division at Ukiah Speedway will be required to carry a functional 2 to 3 lb. fire extinguisher

11.2 Window net mandatory on all cars.

11.3 No Anti-Freeze can be used in any division.

11.4 Mirrors are allowed in all divisions.

11.5 SFI approved racing FIRESUIT mandatory in all divisions.

11.6 Racing Seat

See Division Rules

11.7 Fuel Cell

See Division Rules

11.8 Racing Helmet Mandatory

See Division Rules. Goggles with plastic lenses or face shields must be worn by all drivers in competition.

11.9 All cars must register no more than 90 dBA at 100 feet on the sound meter. Ask officials to check your car during

warm-ups. All cars are regularly checked during time trials.. If you do not make the dBA level, you will start at the back of the pack (90 - 93 dBA only). Over 93 dBA - you will not run.

11.10 If a car loses a muffler during a race, it will be black-flagged.

11.11 No 2-wheel vehicles may be ridden in the pits. This includes motorcycles, bicycles, mopeds, scooters, etc.

12 Violation of the Spirit or Intent of the Rules Unsportsmanlike Conduct

12.1 Any participant who defies or violates the spirit or intent of the NSRA rules shall be considered to have engaged in unsportsmanlike conduct and shall be dealt with by NSRA or track officials depending upon the nature of the infraction. Unsportsmanlike conduct will result in a fine of 100 hours of community service, up to \$1,000.00 and/or a suspension of up to one year and/or probation for up to one year from the date of the infraction.

"OFFICIALS CAN MAKE MISTAKES...
This does not mean they are making exceptions to rules."

UKIAH SPEEDWAY 2008 TRACK RULES

1. All cars must be 90 dBA at 100 feet. Ask officials to check your car during warm-ups. All cars are regularly checked during time trials.. If you do not make dBA level - you will start at the back of the pack (90-93 dBA only)... OVER 95 - AND YOU WILL **NOT** RACE.
2. If you lose a muffler, you will be black-flagged.
3. No anti-freeze may be used at any time.
4. SFI Approved Driver's Suits are mandatory in all divisions.
5. All cars must have fire extinguishers and window nets. Mirrors are OK.
6. All cars that run alcohol must have a red flag on the back bumper.
7. Racing seats and Fuel cells (encased in a metal can) are mandatory in all divisions.
8. DRIVER'S MEETINGS MANDATORY.
9. The top 14 qualifiers in the modified division will be inverted in the feature event. Feature winners will start at the back of the pack the next time he/she competes.
10. When a car sets a new track record, that car shall be teched for any parts that track officials deem necessary.
11. Radio communication for safety purposes only.
12. If a car has a driver change, that car must start at the back of the pack in all events and driver must notify pit steward prior to your race.
13. We **DO NOT** race to the yellow flag. The yellow flag means there is a problem on the race track. SLOW DOWN AND MAINTAIN YOUR POSITION.....EXCEPTION - LAST LAP: If the yellow comes out after you cross under the white flag, you may race to the yellow-checkered flag.
14. No banging, pushing or blocking is allowed.
15. Center white line: Be considerate to other drivers. When you are running by yourself, you can use the entire race track. But when you are being challenged, observe the center white line and pick a high or a low groove.
16. **DO NOT STOP TO TALK TO THE FLAGMAN.** If you have a problem during a caution period - report to the official at the track exit gate.
17. NSRA members only are eligible for prize money from time trials, heat races, and trophy dashes and passing. Non-members will run for main event prize money only.

*RACE HARD AND SAFELY, BUT REMEMBER, WE'RE HERE TO ENJOY THE COMPETITION
AND HAVE FUN. WE'RE GLAD YOU CHOSE TO PARTICIPATE AT
UKIAH SPEEDWAY.*